

Trading Guidelines:

Please take only 2 of each different item you find in nature, one for your collection and one to trade. Keep in mind you will not earn additional points for more than one of the same (identical) item. Points are based on quality and knowledge shared.

A maximum of two items can be traded during your turn in line. If you have more items, you may have to wait another turn.

What can be traded:

Nature journal entries

Photographs, drawings, or rubbings

Rocks

Abandoned animal homes, such as sea shells, turtle shells, cocoons and wasp nests

Dried or pressed plants

Pinecones, and other seeds, or pods

Sand

Dirt

Wood or bark (only collected from non-living trees)

Reptile Sheds

Bones and skulls (must be clean)

Dead Insects, spiders and exoskeletons from bugs, butterflies and crustaceans

Antlers

Spider Webs

Animal teeth

Fossils

Casts of animal prints

What we CAN NOT trade for:

Items found at Lost River Cave and Valley or any other protected areas (State and National Parks, wildlife preserves, conservation areas...)

Bird items (nest, feathers, eggs)

Living plants or animals

Items found in caves

Arrowheads or any item found on archeological sites

Taxidermied animals, skins, pelts or mounted

Bones with flesh or fur attached

Food

Pets

Bacteria, mold or other microorganisms

Fungi or moss

Man made items (no matter what they are made out of)

Scat (animal feces)

Any item regulated by U.S. Endangered Species Act, Migratory Bird Act or other local, state, national or international laws.

*Remember you can still trade pictures, drawings or writings about the object on this list.